

VITAMIN



*Convention Entertainment
& Media*

**CONTENT CATALOG
&
BOOKING INFO**

WHO THE ARE WE?

Vitamin H – the Original Professional Panelist group that’s been sweeping America since 2013. Fueled by a love of all things geeky, Vitamin H aims to create the most memorable convention programming audiences have ever experienced. Whether you like the weird, the wild, or the just plain wacky, Vitamin H promises you Fun to the Power of H!

Kidd Bowyer – kidd@vitaminh.info

Annie Bowyer – annie@vitaminh.info

Website: vitaminh.info

Facebook: [facebook.com/VitaminHOfficial](https://www.facebook.com/VitaminHOfficial)

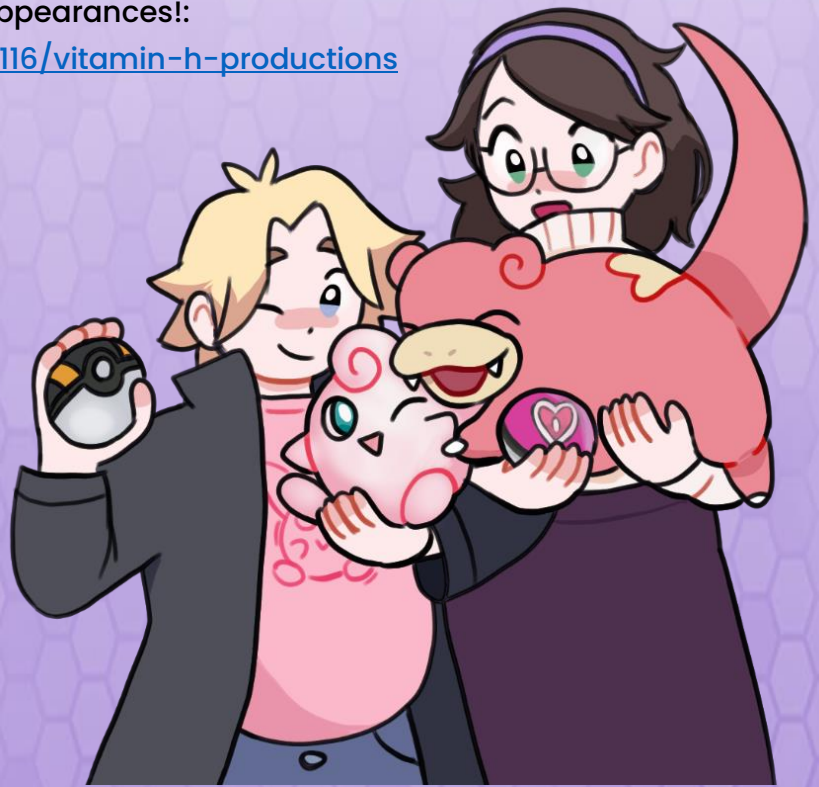
Youtube: [youtube.com/user/VitaminHProductions](https://www.youtube.com/user/VitaminHProductions)

Twitter: twitter.com/VitaminHPanels

Animecons.com bio – over 50 guest appearances!:

<https://animecons.com/guests/bio/5116/vitamin-h-productions>

Phone Number: (469) 925-3523



WHAT YOU CAN EXPECT FROM US:

Years of Convention Experience – We know exactly how hard it is to run a con, and we do everything we can not to make it any harder. We pride ourselves on being professional and able to handle most technical setups ourselves. We even bring our own cables and adapters.

Quality and Diversity of Programming – Vitamin H strives to present content that is *actually fun* for congoers to watch. No monotone delivery or bland Comic Sans PowerPoints here. And we've got over 20 panels to choose from, so it won't be hard to find a dose of Vitamin H that will fit your convention.

No-show Insurance – Nothing is worse than having a panelist no-show and leaving those rooms you've paid good money for empty and unused. Vitamin H will remain on-call during the convention, ready to step in at a moment's notice and present one of our many other panels in the event of any no-shows or last-minute cancellations.

Opening Ceremony Video – Every Vitamin H guest appearance comes with the complimentary production of an AMV for your Opening Ceremonies!

AMV Contest – Yes, these still exist! Want one at your convention? We do that too – everything from accepting entries online to judging!

WHAT WE EXPECT FROM YOU:

All our panels require a projector, one microphone for each of us, a speaker system, and access to a power outlet for our laptop.

Oh, and money. We would very much like for you to give us some money. We don't think it's too much to ask, given the sheer amount and quality of programming that we provide. See the next page (Compensation) for more details.

COMPENSATION

Appearance fee:

\$350	Standard appearance fee.
\$550	If we are not allowed to ask for tips <u>or</u> are not doing <i>Hilarious Hentai Dubs</i> .

We offer a one-time 50% discount on our appearance fee if it is our first time working with you!

Per Diem (for meals):

\$35/day	Standard per diem.
\$45/day	If your convention is in a downtown city location.

Travel Expenses

This depends on your con's distance from our headquarters, as calculated by Google Maps.

0-75 miles	Parking fees only
75-599 miles	Gas reimbursement with receipts + parking fees
600-999 miles	Gas reimbursement with receipts + parking fees + \$100
1000+ miles	We will discuss arrangements for travel

Guest status – Vitamin H asks that your con announce us as guests on your website and social media. We will require guest badges for both members of our group, Annie and Kidd Bowyer.

Hotel room – Arriving the night before the convention begins (usually Thursday) and typically leaving the day after the convention ends (usually Monday), unless the convention is especially close to our headquarters.

Prize Support (AMV Contest/Game Shows)































































































AMV Contest – Flat fee of \$35 (or more at con's discretion), to be used for e-gift cards for winners.

Other game shows – Con's discretion (e.g. anime merchandise, dealer's room gift certificates, badges for next year, etc).

Scheduling Restrictions

- Maximum of 14 hours of programming overall. (Additional hours of programming may be negotiated)
- Minimum of 10 hours between our last panel of the night and our first panel of the next day.
- Sufficient breaks in our programming schedule throughout the day for meals.
- If we are doing consecutive panels with no break in between, please have them all in the same panel room.

PANEL CATALOG

PANEL TITLE	CATEGORIES	PAGE	LEGEND
<i>Akira Kurosawa: Beyond Seven Samurai</i>	  	6	 Anime
<i>Anime Drinking Game</i>	  	8	 Comedy
<i>Anime in America: From Speed Racer to Space Dandy</i>	  	9	 Female-Centric
<i>The Big Bad Bara Panel</i>	   	11	 Film
<i>Big Spooky Pixels: Survival Horror</i>	  	13	 Fun/ Fandom Game Show
<i>But We're Both Girls! The Yuri Experience</i>	   	15	 History
<i>Gettin' Ghibli With It</i>	  	17	 Horror
<i>Getting Your Friends Into Anime</i>	 	19	 Japanese Culture
<i>Hilarious Hentai Dubs</i>	 	21	 LGBT- Centric
<i>Hot Dads of Anime</i>	  	23	 Manga
<i>I Am Panelist (And So Can You)</i>		25	 Nostalgia
<i>Mahou Shoujo Universe</i>	  	27	 Video Games
<i>Meeting Your Digi-Destiny</i>	 	29	 Adults Only
<i>Metal Gear: Outside the Box</i>	 	31	
<i>Name That Anime Tune</i>	 	33	
<i>Otome-nia! Dating Games for Girls</i>	  	34	
<i>Our Special Place: A Silent Hill Retrospective</i>	  	36	
<i>Takashi Miike Bites the World</i>	   	38	
<i>Tenchi Muyo Madness</i>	 	40	
<i>Terror Through Time: A History of Slasher Movies</i>	  	42	
<i>Toons that Go Bump in the Night</i>	 	44	
<i>The True History of the Ninja</i>	 	46	
<i>The Twisted Worlds of Junji Ito</i>	 	48	
<i>Urban Legends of Japan</i>	  	50	
<i>What the #\$\$@! Is a McElroy?</i>	 	52	
<i>What the Actual H?</i>	   	54	
<i>What the Film?!</i>	 	56	
<i>What the Film?! [After Dark]</i>	  	58	
<i>The Yokai Hunter's Handbook</i>	  	60	
<i>Your Favorite Final Fantasy Sucks</i>	  	62	



Synopsis: Join Vitamin H as we explore the career of Akira Kurosawa, Japan's first visionary director, and the samurai, detectives, and dreams that continue to inspire filmmakers around the world even today. This nice change of pace from typical con fare features clips from some of Kurosawa's best works from the 1940s through the 1980s.

Runtime: 60 minutes.

Rating: All ages.



Akira Kurosawa



Second Period

1950-1965

- Peak of Kurosawa's career
- Primarily Japanese historical period pieces
- Highly prolific, directed nearly one film per year
- Nearly all films starred Toshiro Mifune



Rashomon

羅生門

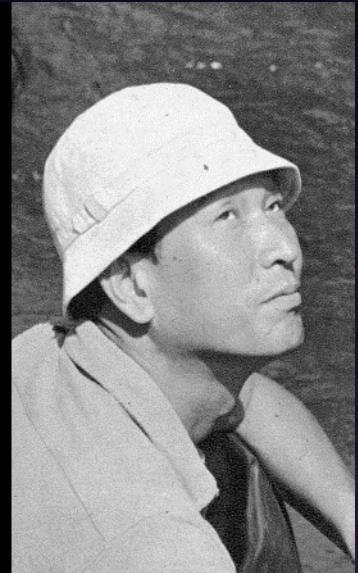
- Kurosawa's "breakthrough" masterpiece film
- Moderate success in Japan, but surprise hit overseas, sparking worldwide interest in Japanese film
- Pioneered technique of retelling story from different points of view



1950

"A film is never really good unless the camera is an eye in the head of a poet."

-Akira Kurosawa





Synopsis: Do you like anime? Do you like drinking [[name of drink]]? Do you like games? What a coincidence! Vitamin H has whipped up a fun party game full of all of the above! Represent your team, show off your knowledge, but most importantly – DRINK! DRINK! DRINK!

Notes: This is a quiz game that we have designed to get the whole room drinking and greatly increase beverage sales, to help with a convention's food/beverage requirements. The convention or venue may set up a booth in the panel room to sell beverages, either alcoholic or nonalcoholic.

Special Requirements: Some prize support would be preferred.

Runtime: Any amount of time.

Rating: All ages or 18+ (for non-alcoholic version), 21+ (for alcoholic version).



Synopsis: America has been importing Those Weird Asian Cartoons for longer than most of us have been alive, and the journey from animation cel to your television or computer has been longer and more storied than you might think. Join Vitamin H as we explore the history of anime as seen from this side of the Pacific, from black-and-white television shows of the 1960s through the rise of Toonami and the fall of Geneon and ADV.

Runtime: 90 minutes is preferred, but we can cut it down to 60 minutes if necessary.

Rating: All ages.

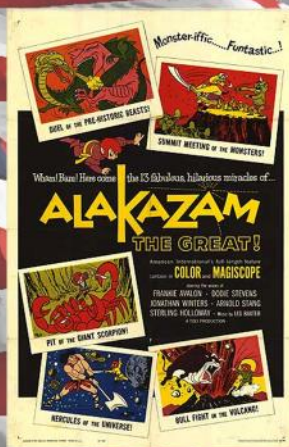


anime in AMERICA

July 26, 1961

Japanese Name	English Name
Son Goku	Alakazam
Sanzo	Prince Amat
Sha Gojyo	Max Lulipopo
Cho Hakkai	Sir Quigley Brokenbottom

Still flopped in theatres despite the Americanization, the star-studded cast (including legendary comedian Jonathan Winters and teen idol Frankie Avalon), and the massive marketing budget.



anime in AMERICA

Carl Macek

Worked on many English adaptations throughout the 1980s and 1990s.

Considered instrumental in opening American markets to Japanese cartoons.

Early catalyst of "sub vs. dub" debate.



anime in AMERICA

September 11, 1995

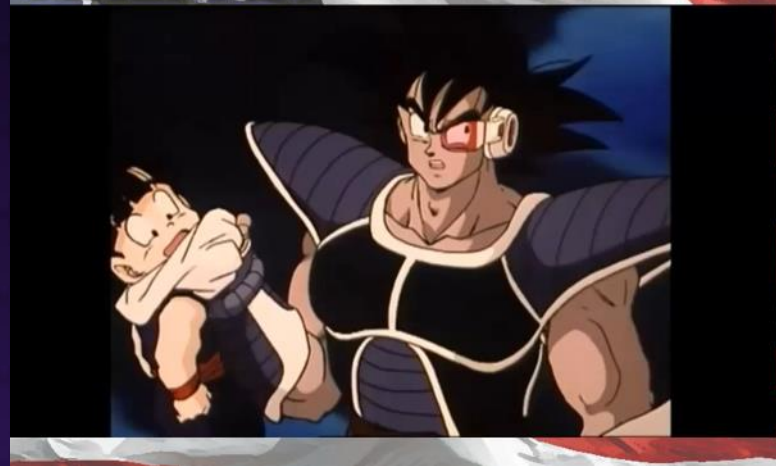
The DiC production of *Sailor Moon* premieres in first-run syndication in the U.S.

Fred Ladd is hired as a creative consultant.

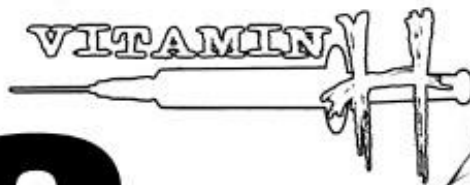


anime in AMERICA

October 13, 2003



THE BIG BAD BARA PANEL



Synopsis: A panel about *geikomi*, yaoi's older, beefier brother. Written by and for gay Japanese men, these stories feature guys who're bold, brash, bodacious and decidedly burly. If you're looking for an LGBT History panel with a heaping helping of gratuitous male nudity, you're sure to love this panel!

Runtime: 60 minutes.

Rating: 18+ for explicit nudity and graphic content.

THE BIG BAD BARA PANEL



In the Beginning...



Fig. 2. The god of healing buggers the god of thunder, perhaps to punish him for bringing famine or floods. Artist and date unknown. Source: Fukuda Kazuhiko, *Nikuhatsu fuzoku emaki* (Tokyo: Kawade shobo, 1988), p. 137.

- Japan is experiencing a boom of art and literature due to recently discovered printing techniques.
- Much of the art produced is sexual in nature, with a big chunk of that material focusing on male-male sex.



Goi Misuki
(Ryecanthropy)



Changing Times...



- Gay US soldiers who fraternize with Japanese men after WW2 refer to their partners as "gayboys".
- *Gei* soon becomes the preferred term for homosexual men.



Synopsis: A panel about horror games, from *Sweet Home* and *Clock Tower* to *Amnesia* and *The Evil Within*. We'll talk about the twisty history of survival horror games, the strange and disturbing avenues the genre has gone down, and what lies ahead for horror gaming enthusiasts. We'll also be highlighting some unique and underrated titles you might not've tried.

Runtime: 60 minutes.

Rating: All ages.

BIG SPOOKY PIXELS

SURVIVAL HORROR



Prev Item

Night Cry



Next Item

A POINT AND CLICK HORROR GAME WHERE YOU RUN FROM A MYSTERIOUS, SCISSOR-WIELDING STALKER.

YOU CAN ALSO USE YOUR SMARTPHONE TO CALL OTHERS, ILLUMINATE DARK AREAS, AND LOOK FOR CLUES VIA SOCIAL NETWORKING.



*"But we're both
Girls...!"*

The Yuri Experience



Synopsis: While male homosexuality has been well-documented in Japan since samurai days, love between women, well, hasn't. Yuri – lesbian manga and literature – has a relatively recent history in Japan, owing largely to Japan's strict gender roles and conservative culture. Vitamin H documents the history of this genre, which most certainly extends past the blushing fanservice seen in today's anime.

Runtime: 60 minutes.

Rating: PG-13 for some discussion of sexuality. This is an LGBT history panel with zero nudity or fanservice. This is NOT a hentai panel.

*"But we're both
Girls....!"*
The Yuri Experience



Nobuko Yoshiya
吉屋信子



- Japanese novelist, lived 1896-1973
- Spent 52 years in a same-sex relationship with Chiyo Monma
- "Class S" literature
- *Two Virgins in the Attic*, 1920





Synopsis: A different take on a typical Studio Ghibli panel that focuses less on the films themselves and more on the magic behind the wonder of the "Japanese Disney" - a Kingdom of Dreams and Madness two legendary animators worked themselves (and those around them) to the bone to create.

Runtime: 60 minutes.

Rating: All ages.



The Wind Rises
風立ちぬ Kaze Tachinu

Soft-spoken genius just wants to invent a cool new plane.
Unfortunately for him, there's a World War going on.

2013

Hayao Miyazaki

- Cat Lover
- Capricorn
- Tortured Artist™
- Really likes planes

1941-



Synopsis: Love anime? Wish your friends and family did too? Join Vitamin H as we talk about why we love anime, barriers to fandom entry, common misconceptions, and a handful of great gateway series to start off your anime-wary friends.

Runtime: 60 minutes.

Rating: All ages.



GETTING YOUR FRIENDS INTO ANIME

What Keeps People From Trying Anime?

- "Uh... you mean that... cartoon porn stuff?"
- "Only little kids watch cartoons."
- "It's so random and weird."
- "It's degrading to women."
- "It's just a bunch of guys fighting."
- "The art looks funny."
- "I've just heard of that Dragon Ball one."
- "The people who get into that stuff are *weird*, man."

Sadly, pop culture *does* tend to depict anime as... well...

A traveling merchant makes the acquaintance of a wolf goddess, and the two of them get themselves embroiled in nation-spanning intrigues.

In addition to being a great story on its own, the "pseudo-Medieval-Europe" setting prevents any need to explain cultural details.



Spice and Wolf
狼と香辛料

hilarious hentai dubs



Synopsis: Experience the world of outrageously over-the-top adult anime dubbing. Whether it's bizarre lines, contrived plots, insane innuendos, or just plain bad acting, you're sure to laugh out loud as we bask in the madness of some of the best(?) English-dubbed scenes from adult anime.

Notes: We require this panel at any convention appearance we do since this is by far our most popular panel and we get the vast majority of our tips here. We do have a version with all body parts covered if necessary.

Runtime: 60 minutes.

Rating: 18+ for language, pervasive nudity, and explicit sexuality.

hilarious hentai dubs



(On that day, mankind received a grim reminder...)



Voice of
Yugi Mutou



Synopsis: Oyajicons rejoice! If you like your anime men to be a bit more on the mature side, maybe with a beard or a bit of scruffy stubble, then you're not alone! Come join Vitamin H for this hour-long collection of the best *ossans* anime has to offer, including some you might not've met before.

Runtime: 60 minutes.

Rating: PG-13 for some adult themes.




HOT DADS OF ANIME

THE FIRST RULE OF HOT ANIME DADS

Any adult male character who is sufficiently hot and a dad will always be one of the following:

1. Evil
2. About to die
3. A minor character
4. Kotetsu from *Tiger and Bunny*



THIS IS A FUNDAMENTAL AND INESCAPABLE TRUTH ANY BUDDING OYAJICON WILL NEED TO DEAL WITH!

KOTETSU T. KABURAGI

PROS:

- Super Strength
- Super Speed
- Kitty Beard

CONS:

- Super in love with his partner
- Addicted to mayonnaise
- There will never ever ever be another season
- Kitty Beard



Fanart Credit: Lunareline

TIGER & BUNNY



Synopsis: Love going to panels? Want to run your own? Vitamin H is here to help you make them great! Covering everything from choosing a topic, the process that goes into planning, pitching your panel, and public speaking tips to getting feedback and staying in contact with your fans. We'll help you make your audience as excited about your topic as you are!

Runtime: 60 minutes.

Rating: All ages.



SOFTWARE SPOTLIGHT: POWERPOINT 2013

0:00:03 6:52 PM Next slide

"WHAT'S A PANEL?"

now it's time to take everything you've found and put it all together!

In this panel we'll be focusing mainly on panels that use powerpoint, but it's mostly the same if you want to use a whiteboard or just talk.

SOFTWARE SPOTLIGHT: POWERPOINT 2013
The 2013 version has some cool new features that make it a great tool for panelists.

It's a great tool to use to help you organize your thoughts and make sure you have all the information you need for your presentation.

Over here, I can see all the stuff I'm gonna talk about while this slide is up.

I could type it in long sentences, or just bulletpoints.

I can also leave myself instructions, or just an encouraging note!

Slide 23 of 26



Synopsis: For more than 50 years, we've been enchanted by the frilly pink badasses known as magical girls. But beneath their elegant exterior lies a complex and captivating history that's filled with all kinds of surprises. Join Vitamin H as we explore the universe of magical girls, from the early inspirations in American TV to the modern, ultra-slick shows that captivate audiences throughout the world.

Runtime: 60 minutes.

Rating: All ages.





Synopsis: Like so many of our favorite nostalgic shows, the *Digimon* franchise is unbelievably vast. Countless games, manga and anime series all tell a different story about these amazing digital creatures. As always, Vitamin H is here to help you dive a little deeper into all things prodigious.

Runtime: 60 minutes.

Rating: All ages.



V-TAMER

- ☞ A V-Pet fanboy somehow raises his 'mon into one that *doesn't exist*.
- ☞ He's summoned to the Digital World to be its savior.



DIGIMON DATA SQUAD

- ☞ Digimon for Slightly Older Teens
- ☞ This time our heroes are Digimon Cops who protect Japan from Digi-Crimes





Synopsis: A *Metal Gear* panel, featuring all the clones, mechs, vampires, conspiracies and one-eyed dogs that we know and love. As you can probably guess, we'll be delving a fair bit into the weirder side of Metal Gear lore, as well as probing the mind of the series' enigmatic creator. If you're looking for a mix of hardboiled spy thrills and geriatric half-tree assassins, this might just be the panel for you.

Runtime: 60 minutes.

Rating: PG-13 for some violence and adult themes.



METAL GEAR SOLID: RISING

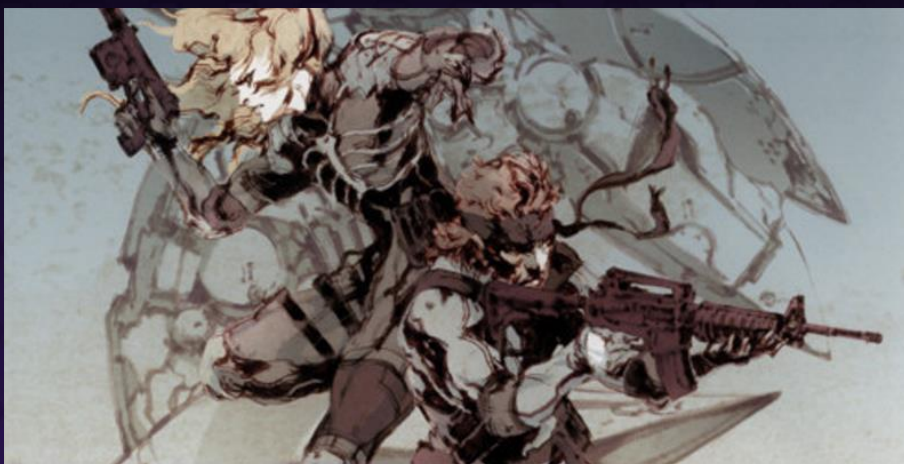


Set between MGS2 and MGS4, this game explains how Raiden became a cyborg and rescued Sunny.

Focused around "hunting stealth", with the tagline "cut what you will".

As awesome a concept as this was...Kojima Studios couldn't make a game out of it.

Only two levels and a single FMV trailer were ever fully produced.



In reality, the Big Shell incident is merely an simulated exercise for the Patriot AIs to determine the extent to which people can be tricked into specific emotional and physical reactions.

Raiden and Snake vow revenge on The Patriots.



Synopsis: Can't get that awesome anime music out of your head? Then come on down and let Vitamin H test your otaku music knowledge! From old-school classics to current smash hits, from shoujo to shounen, harem to horror, and everything in between, we've got a whole range of anime openings and endings for you to figure out. Up to 80 players can compete for the title of Anime Music Maestro!

Special Requirements:

- 15-30 mins of room setup time is needed beforehand.
- Required prize support of one "grand" prize (usually a badge for next year).
- Additional prize support of four "runner up" prizes and some minor "participation" prizes that we can give to all contestants (such as pens or candy) preferred.

Runtime: Usually 60 minutes. However, the rules can handle up to an 80-player game, and the more contestants we get, the longer the game takes to play. Please schedule a 90 minute timeslot if you are anticipating more than about 50 interested contestants.

Rating: All ages.



Synopsis: A somewhat tongue-in-cheek look at the world of otome games - dating games for girls. We look at the history of these games, the precursors that defined them, and the vast amounts of spinoffs the genre has spawned. Otome RPGs, Otome Rhythm Games, anime, iPhone games, and even... Choose-Your-Own-Adventure CDs?! Even those who aren't huge fans of the genre are sure to enjoy this panel as we explore some of the most unique, inventive, and just plain weird stuff that otome games have to offer.

Runtime: 60 minutes.

Rating: PG-13 for some adult themes.



OTOME-NIA! PRINCESS DEBUT

A PRINCESS FROM ANOTHER WORLD OFFERS TO TRADE PLACES WITH OUR MC IF SHE'LL DANCE AT HER KINGDOM'S ANNUAL ROYAL FESTIVAL.

MC AGREES AND SPENDS THE NEXT MONTH TRAINING IN THE WAYS OF BALLROOM DANCING.

OF COURSE, ALL HER POTENTIAL DANCE PARTNERS ARE CUTE GUYS.

AN OTOGE CENTERED LARGELY AROUND THE DANCING MINIGAME; THINK *ELITE BEAT AGENTS* BUT WITH MORE SPARKLES.



IN CONTRAST, A SITUATION CD PUTS YOU AS THE STORY'S MAIN CHARACTER. THE DIALOGUE YOU HEAR IS WHAT OTHER CHARACTERS ARE SAYING TO YOU.





Synopsis: Somewhere in rural America lies a small, quaint resort town that's bathed in an eternal fog. A place where those with troubled hearts must face the deepest, darkest parts of their psyche. You've found a letter that tells you to join Vitamin H for this in-depth look at the history of the *Silent Hill* franchise.

Runtime: 60 minutes.

Rating: PG-13 for horror violence and some adult themes.

"Our Special Place"

A SILENT HILL RETROSPECTIVE



SHATTERED MEMORIES



- Doting father Harry Mason takes his daughter Cheryl to the town of Silent Hill.
- His car swerves off the road, and when he comes to, his daughter (and his memories) are gone.
- Searching through a strange world of ice, he finds that his past was never what it appeared to be...



Synopsis: The mad genius behind *Ichi the Killer* and *Audition* has directed everything from low-budget pulp thrillers to skin-crawling horror, yakuza dramas to video game adaptations and even a handful of kids' films! This freeform panel explores the style and incredible diversity of Miike-san's vast filmography and allows audiences to choose what clips they want to see - from disturbing torture to hilarious insanity and everything in between.

Runtime: 60-90 mins.

Rating: 18+ for violence, language, gore, and sexual situations.

TAKASHI MIIKE

Bites the WORLD on the ASS!

TAKASHI
MIIKE

三池 崇史

BORN AUGUST 24, 1960 TO A WORKING
CLASS FAMILY IN OSAKA PREFECTURE

HAS DIRECTED OVER 70 FILMS OVER THE
COURSE OF A ROUGHLY 20-YEAR CAREER

STARTED MAKING "V-CINEMA" (DIRECT-TO-
VIDEO) MOVIES IN THE EARLY 90'S

KNOWN FOR EXTREME SCENES OF VIOLENCE
AND SEXUAL PERVERSION



TAKASHI
MIIKE

AUDITION
オーディション

A WIDOWER SETS UP A FAKE FILM
AUDITION IN ORDER TO FIND A NEW WIFE

INSTEAD HE FINDS THE CRAZIEST
PSYCHOBITCH ON EARTH

"I THINK THAT HUMAN BEINGS ARE FAR MORE
FRIGHTENING THAN ANY HORROR MONSTER...I
WANTED TO EXPRESS THAT WITH THIS FILM."



1999



Synopsis: Think you're a fan of *Tenchi Muyo*? Well, the Tenchi Multiverse is even vaster than you think, and it goes WAY beyond what you may have seen on Toonami, stretching across more than half a dozen anime, and that's not including the countless spinoffs, retellings, alternate continuities and an endless supply of supplemental material. Join Vitamin H as we chart a course through the OVAs, TV shows, the games, and more.

Runtime: 60 minutes.

Rating: PG-13 for some adult themes.

TENCHI Muyo Madness!

PRETTY SAMMY / MAGICAL PROJECT S

魔法少女プリティサミー

- Sasami's now a regular human girl who just happens to go to school with Tenchi, Ayeka and Ryoko
- The queen of the magical land of Juraihelm has chosen her to be a champion of justice.
- Really, it's just a standard magical girl show but with the cast of Tenchi



1995-1997

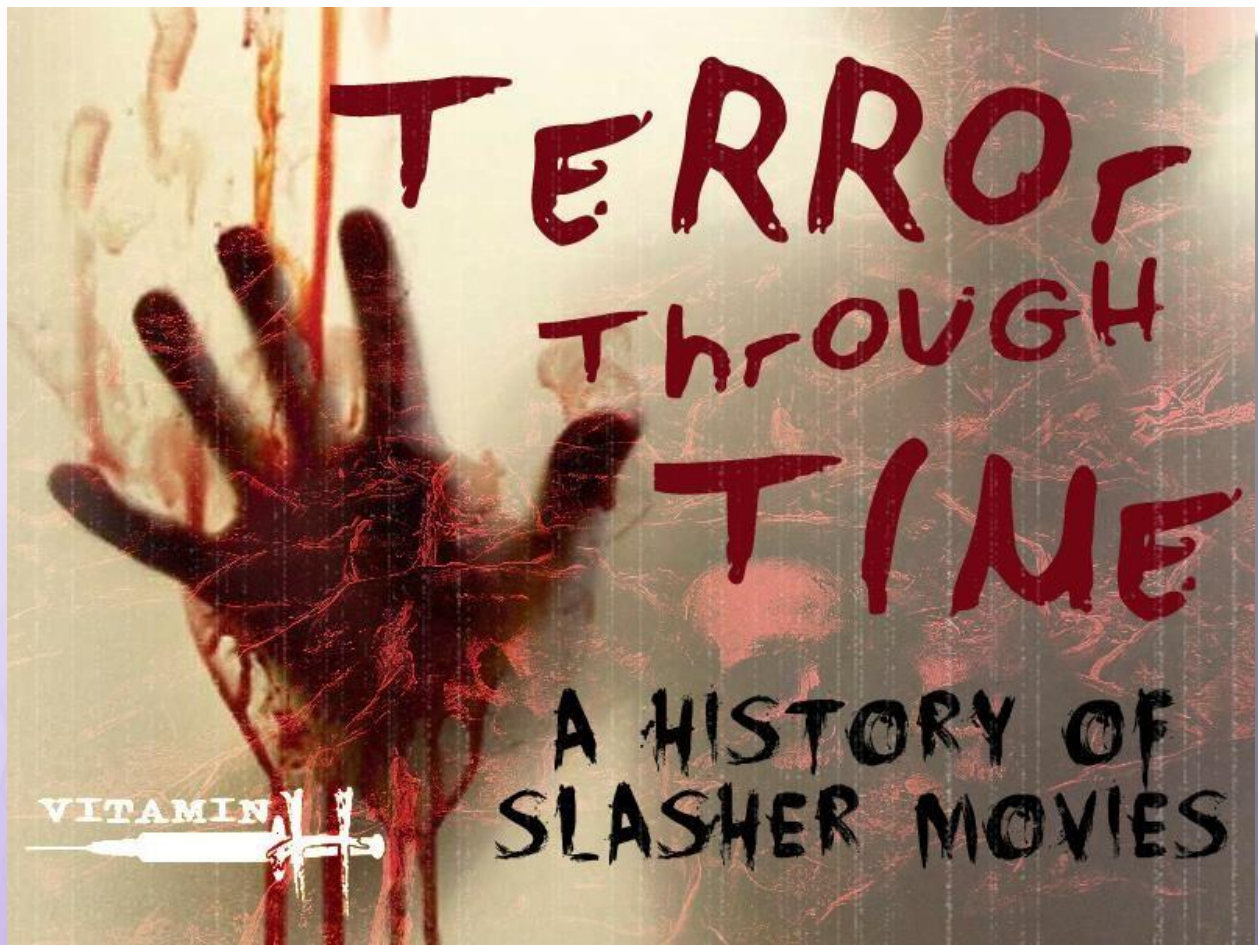
THE THREE CREATORS

Who "made" Tenchi?

Since the show is so old, and many of its creators so reclusive, it's difficult for non-Japanese fans to parse just which of the three created what in terms of the original OVA.

The things they created *afterwards* are much easier to distinguish.

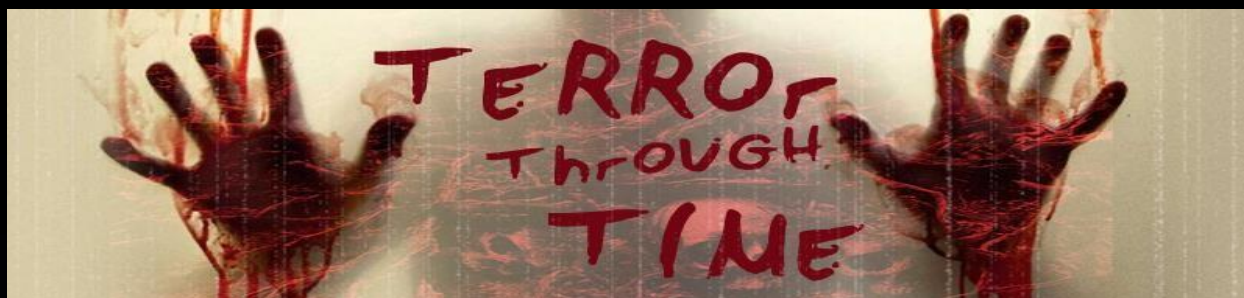




Synopsis: Blood! Terror! Nonsensical plots! These are the films that defined a horror generation, from the "cha-cha-cha" of Jason Voorhees to the edgy one-liners of Freddy Kreuger. Make sure you're prepared for this cavalcade of danger, death and silliness.

Runtime: 60 minutes.

Rating: PG-13 for horror violence and some adult themes.



JOHN CARPENTER

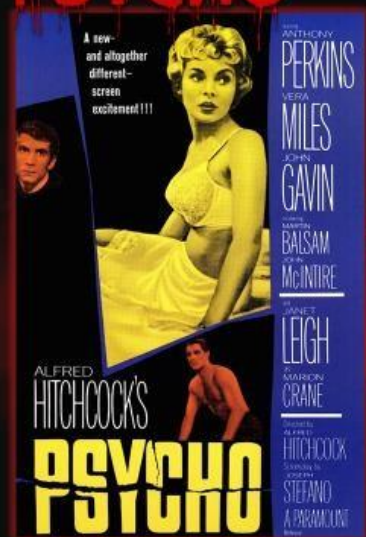
Kentuckian film student with a passion for sci-fi horror.

Known for his gritty, grim horror stories that often have bleak, ambiguous endings and dark synth-based soundtracks.

Most of his films were considered obscure grindhouse fare until his big breakout hit...



PSYCHO



Alfred Hitchcock 1960

A skittish bank teller decides to steal a bunch of money and elope with her boyfriend.

She stays over at the Bates Motel, which turns out to be a horrible mistake.



Synopsis: A look at the darker side of anime, showcasing everything from gothic gloom to high-octane thrillers, traditional yokai to unspeakable Lovecraftian beasts. Whether you're a seasoned horror fan who's looking for new nightmare fuel or just a regular otaku who'd like to try something different, there'll be something here for you to love.

Note: Please specify PG-13 or 18+ version when scheduling this panel.

Runtime: 60-90 minutes.

Rating: PG-13 version: Horror violence and some adult themes.

18+ version: Language, nudity, and sexual situations.

TOONS THAT GO BUMP IN THE NIGHT

SHIKI



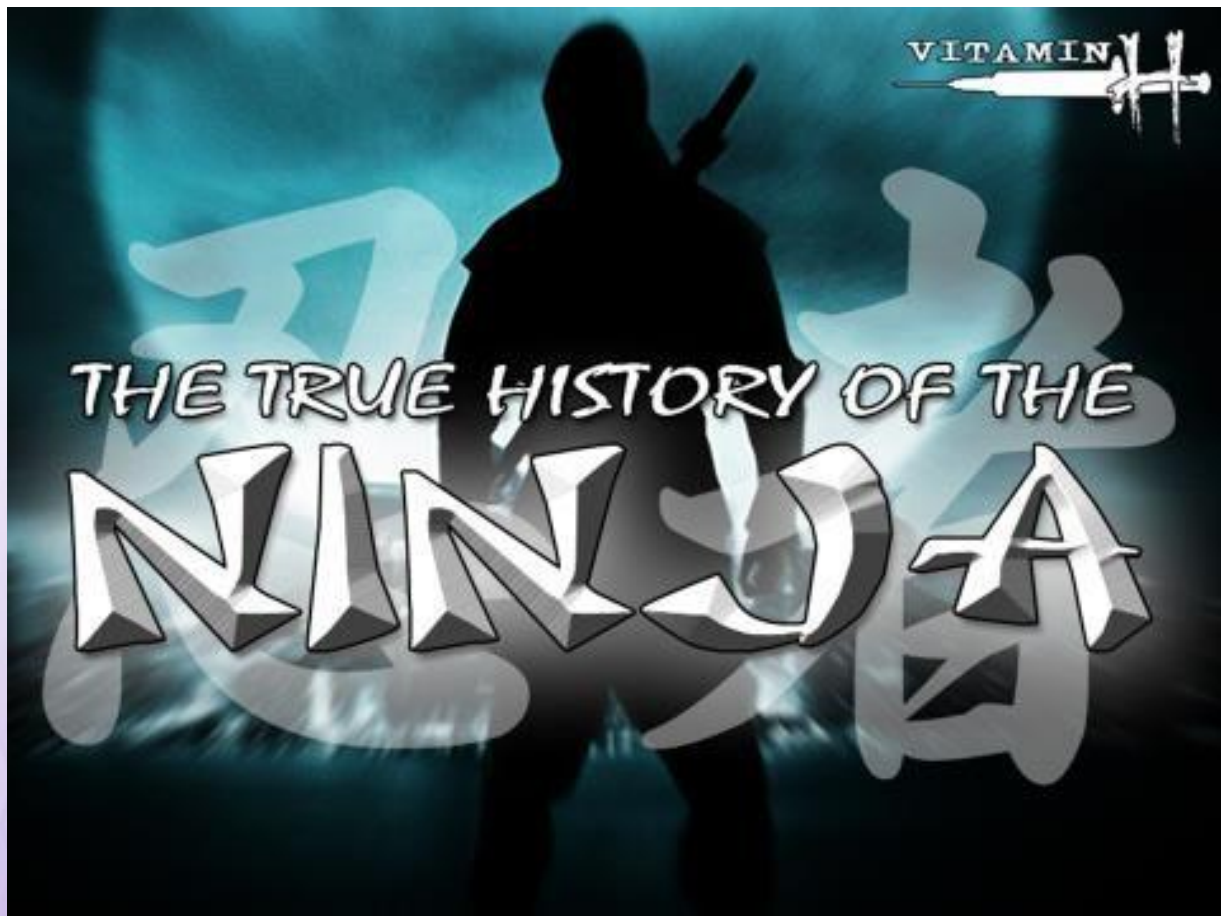
TOONS THAT GO
BUMP IN THE
NIGHT

BLOOD-C



- ❖ Third series under the *Blood* name – tangentially related to the first two.
- ❖ Story and character designs by CLAMP
- ❖ Shrine maiden and normal high-school student by day.
- ❖ Bad-ass swordswoman by night, defending her small town from The Ancient Ones.

AVAILABLE FOR STREAMING OR PURCHASE
AT FUNIMATION.COM



Synopsis: You know who were really awesome? Ninja, that's who. They may not've *really* had the amazing superhuman powers we see in film and anime, but their ingenious use of chemistry, physics and the martial arts were just as amazing. From walking on water to breathing fire, invisibility to reading minds, we'll be examining the myths of the ninja's great powers and explaining the fascinating reality behind these legends.

Runtime: 60 minutes.

Rating: All ages.

THE TRUE HISTORY OF THE NINJA



忍者

SHINOBI ROKUGU

AMIGASA



KAGINAWA



DONOHI



TENUGUI



INROU



YATATE





Synopsis: Welcome to the world... or, rather, worlds of Japan's most darkly inventive and disturbing manga author. A world where disembodied heads float through the skies and hideous young boys gulp down cooking oil like water. Fish that walk on metal legs, girls who mutate and grow like living fungus. Spirals in the air, horrors in the ocean, a hole that was made for you in the side of a mountain. And above it all, a vast, living star that consumes everything it touches.

This is the world of Junji Ito.

Runtime: 60 minutes

Rating: PG-13 for some disturbing content.

THE TWISTED WORLDS OF JUNJI ITO



BLACK PARADOX

Four people meet on an online 'suicide forum' and agree to die together.

After a failed attempt, they discover a beautiful, never-before-seen mineral growing inside their bodies.

The stone is dubbed 'Paradoxical Night' and soon the whole world is obsessed with its hypnotic beauty.

It actually gets *more* terrible from here.





Synopsis: Vitamin H introduces you to the monsters and creatures that inhabit modern Japan – the Urban Legends. From silly cryptids that play harmless jokes to vicious beasts who thirst for your blood, let's see what all those people on the Japanese Internet are talking about, shall we?

Runtime: 60 mins.

Rating: PG-13 for some intense themes and moments.

Urban Legends of JAPAN

トイレの花子さん

HANAKO



The ghost of a (usually) small girl confined forever to a public restroom.

First encountered in the 1950s, frequently seen in anime





Synopsis: An introductory panel designed to explain the internet phenomenon that is The McElroys Fandom. Just who are these guys? Why are so many congoers dressing up as elves with umbrellas? And which of their 20+ shows would suit *you*? You'll discover all this, and more!

Runtime: 60 mins.

Rating: PG-13 for some language and adult humor.



The Adventure Zone

What Is It?

- Bi-weekly podcast featuring the boys, and their father, Clint.
- Three bumbling sociopaths somehow stumble into a pan-dimensional saga of love, loss, eldritch horror and a metric ton of dick jokes.
- Goofy characters, in-depth worldbuilding, clever foreshadowing, and hilarious improv



Fanart: blargberries

2014-

Griffin's Amiibo Corner

Why Watch It?

- I.
- Don't.
- Know?????
- Have you secretly always wanted to watch a nerdy white dude in his late twenties wince in pain as he crams expensive children's toys into his mouth?????????
- WHO IS THIS EVEN FOR.



Fanart: mooprea

2016

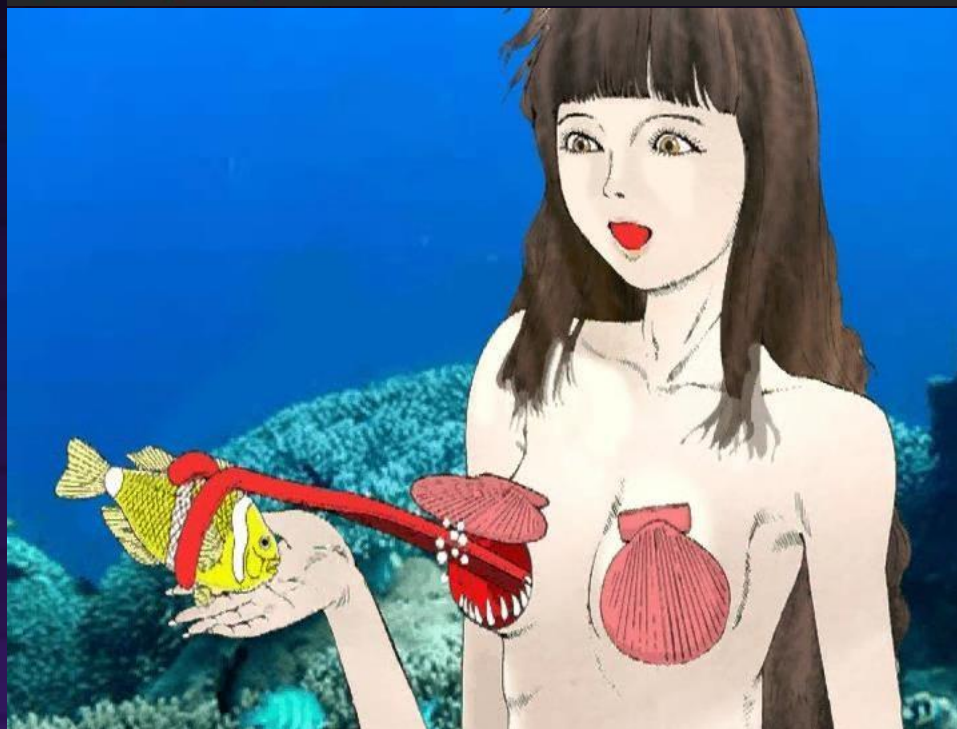


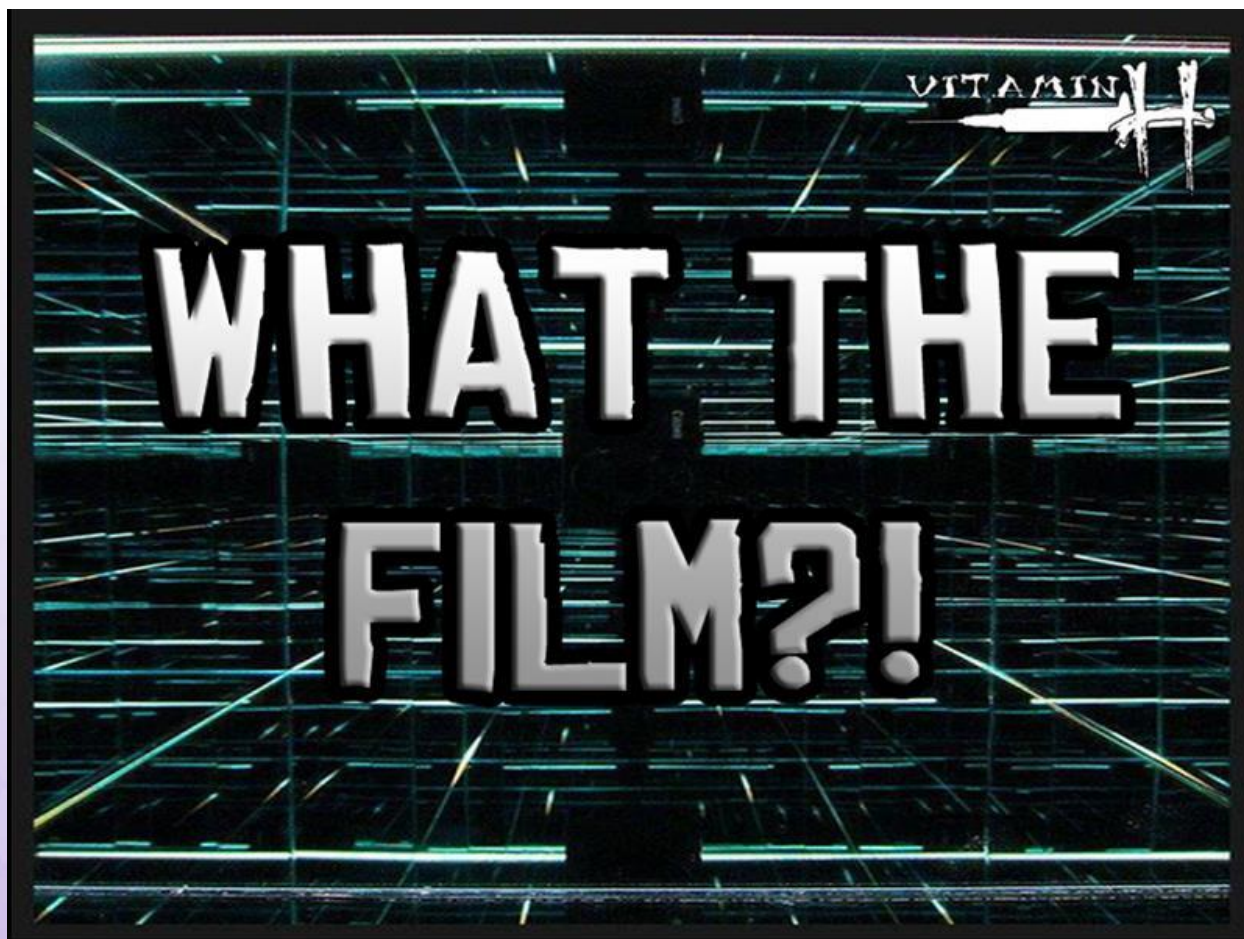
Synopsis: Is it a game show? A discussion? A showcase of bizarre videos? Just an excuse for Vitamin H to throw ramen at you? What the actual H is this panel? You'll just have to show up to find out.

Notes: The panel consists of an interactive wheel that randomly chooses one of seven types of content, ranging from pictures of our cats to con horror stories to some very disturbing animations from *guro* manga author Shintaro Kago. All ramen thrown into the audience is uncooked and sealed in packaging (i.e. no mess).

Runtime: 60-90 mins.

Rating: 18+ for language, adult content, and some nudity.





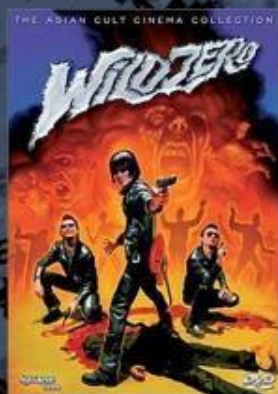
Synopsis: Just how crazy can a movie be? You'll find out in this assortment of wonderfully insane Japanese cinema. Goofy or profound, surreal or meta, mindbending or beautiful. You'll see all kinds of amazing things and maybe discover some of your new favorite movies.

Runtime: 60 minutes.

Rating: All ages.

WHAT THE FILM?!

WHAT THE FILM?!



WILD ZERO (1999)

- Just your typical punk rock zombie alien yakuza movie
- Created primarily as a vehicle for Japanese punk singer Guitar Wolf and his band, creatively *also* called Guitar Wolf.
- Spawned internet-popular drinking game
 - 1st half: Drink whenever someone fixes their hair.
 - 2nd half: Drink whenever a head explodes.

WHAT THE FILM?!



SATOSHI KON

- "The David Lynch of anime"
- Works often focus on aspects of performance and criticize Japanese culture
- Often exhibits surreal, otherworldly film techniques.
- Sadly passed away in 2010 at the young age of 46; his final film is still in production.
- *Millennium Actress*
- *Tokyo Godfathers*
- *Paranoia Agent*
- *The Dreaming Machine*



Synopsis: Love our *What the Film* panel but wish there were fewer... content restrictions? Wish no more! *What the Film [After Dark]* brings you all of the mindboggling weirdness of our regular Japanese cinema panel but with a level of violence and Certain Situations that only an adult mind could appreciate. Bring your ID and leave your good taste at the door!

Runtime: 60 minutes.

Rating: 18+ for violence, disturbing content, language, and sexual situations.

WHAT THE FILM?!

AFTER DARK

WHAT THE
FILM?!

AFTER DARK



RAMPO NOIR [2005]

An anthology film based on the works of a well-known mystery author.

Each tale shares themes of insanity, decay and all-consuming obsession.

In this story, a chauffeur finds himself falling ever more in love with the actress he works for...

WHAT THE
FILM?!

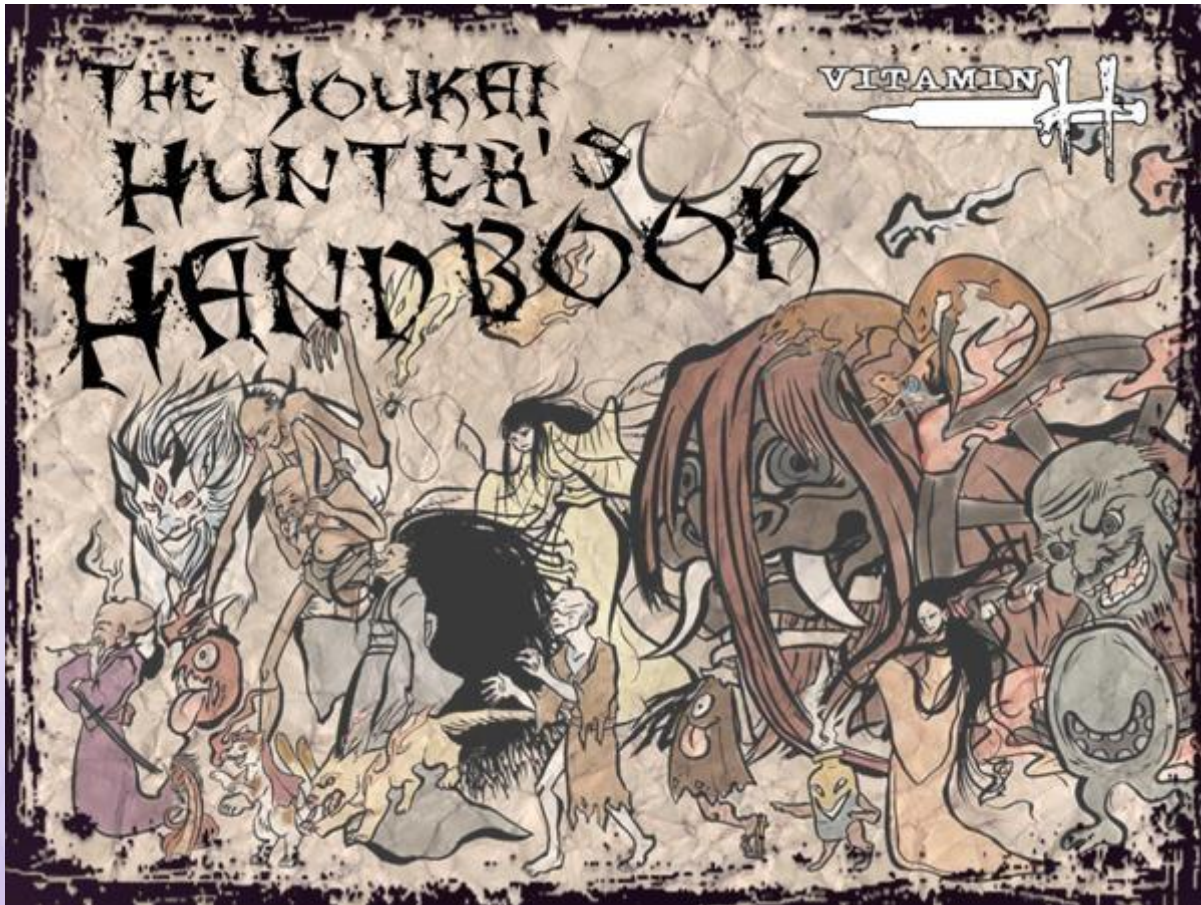
AFTER DARK



HENTAI KAMEN [2013]

In order to foil a bank robbery, a young man disguises his face with a random pair of used panties.

This awakens his "inner deviant", Hentai Kamen, a hero who fights crime with, uh... *interesting methods*.



Synopsis: Vitamin H explores the weird, wild, world of *youkai*, Japan's traditional monster-spirits. Where did they come from? How many of them are there out there? Creature facts, famous stories, and even some tips on how to survive YOUR next encounter with these strange creatures!

Runtime: 60 minutes.

Rating: PG-13 because historical myths get a little weird sometimes.

THE YOKAI HUNTER'S HANDBOOK

河童 KAPPA



- Typically one-of f references or comic relief characters.

- Often portrayed as weird, goofy, or awkward.



狐 KITSUNE

- Incredibly intelligent animals, their semi-divine nature giving them supernatural abilities.
- Kitsune can speak, fly, use dangerous magic, and even transform into a human
- Capricious tricksters who sometimes help people, but otherwise may manipulate or even kill them.





Synopsis: Epic battles! Giant swords! Morbidly obese fantasy chickens! Vitamin H skewers the quirks of the *Final Fantasy* franchise and schools you on why Your Favorite Final Fantasy Sucks. (Audience interaction is mandatory, as ordered by the Shinra Corporation.)

Runtime: 60 minutes.

Rating: PG-13 for some coarse language and humor.

YOUR FAVORITE FINAL FANTASY SUCKS!



What Does This Say About You?

You associate games with your childhood, since you haven't played a single one since you became a miserable adult.

FINAL FANTASY VI



D&D



ANIME



© 2013–2021 Vitamin H Productions. No part of this catalog may be reproduced without our expressed consent. All rights reserved.